DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYLI	Ξ			
NAT 8-16 5+ \rightarrow DRURY promises SUPP		Lead		In Partner's Suit	CATEGORY: Red	
1 level: New suit = F1, 2 level: New suit = NF	Suit 2		d from small cards)	same	NCBO: Poland	
New jump suit = nat GF, after pass color + supp	NT	2/4 (secon	d from small cards)	same	PLAYERS: Piotr Jasiński – Maksymilian Grochowski	
	Subseq		d from small cards)	same		
	Other:		/			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
15-17 nat with stopper	Lead	Vs. Suit		Vs. NT		
4 th pos 11-15 BAL doesn't promise stopper			AKJ10(+) Ax	A AKx(+)	GENERAL APPROACH AND STYLE	
	King	AK KQ Kqx(+) KQ109(+) Kx		KQJx(+) AKJ10(+)	Polish Club	
	Queen	QJ Qjx(+)		KQ109(+) QJ10x(+)	3-way 1♣ (11-14 BAL, 15+ NAT, 18+ANY), openings limited	
	Jack		+) KJ10(+) Jx	KJ10x(+)	11-17, 5card M, 1♦ 5+♦ except 3-suiters and 4♦-5♣	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x 109 H	109	10x 109 H109	2♦ 4-10 6+♣/♦, 2♥/♠ 5+/4+ ♥/♠ + other	
1 suited: PRE 6+cards	9	9 109x H9x		109x H9x	2NT 4-10 5+♣ 5+♦	
2 suited: Micheals, 1m-2♦ majors -2NT unusual NT	Hi-X	xSx xSxx(+)	xSx xSxx(+)		
ž – č	Lo-X	xx - xS		xx - xS		
Reopen: constructive	SIGNALS IN ORDER OF PRIORITY					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Pa	rtner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Micheals, 2NT – ask for minor	1 En	c/disc	Count	S/P	1♣ 11-14 bal, 15+any, 18+any F1	
1M - 3M = ask for stopper or big hand on minor	Suit 2 Co	ount	S/P	Count	1♣ – 1♦: 0-6 any, 7-11 minor(s), 16+ bal w/o 4M F1	
	3 S/I	Р			1♣ – 1♦ – 1M: 11-14 3-4♥/♠, 15-17 4♥/♠-5♣, 18-20 5♥/♠	
	1 En	c/disc	Count	S/P	2♣ Precision (10-14 6+♣ or 5+♣ and 4M)	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2 Co	ount	S/P	Count	2♦ 4-10 6+♥/♠	
VS strong: dbl 4M-5m, 2♣ 5+/4+ majors, 2♦ 6+♥/♣, 2♥/♣ 5+/4+m	3 S/I	Р			2♥ 4-10 5+♥ 4 +other	
2NT minors, 3 level: PRE 6+	Signals (including Trumps): S/P				2 ♠ 4-10 5+ ♠ 4+ m	
Reopen: dbl: t/o, 24: 5+/4+ majors, 24: nat weak,	S/P if cannot follow (low = lower suit, high = higher suit)			her suit)	2NT 4-10 5+♣ 5+♦	
2M: nat weak	Enc/disc (low=enc, high=disc) Count (low=even, high=odd)				3NT Gambling full 7cards minor w/o side stopper (3 rd /4 th to play)	
	DOUBLES					
			20021115			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (St	yle; Responses; Reo	pening)		
Dbl = t/o, NT = nat			hen partner passed)			
Jumps are natural and constructive			· · · /			
VS. ARTIFICIAL STRONG OPENING - i.e. 1 + or 2 +					SPECIAL FORCING PASS SEQUENCES	
VS 1♣ Strong: dbl ♣+♠ or ♦+♥, 1♦ ♣+♦ or ♥+♠, 1♥/♠ NAT,	SPECIAL, A	ARTIFICIAL &	& COMPETITIVE I	When we bid a game in attack		
1NT ♣+♥ or ♦+♠, 2♣/♦/♥/♠ PRE				htner dbls, Support dbl		
VS 2♣ Strong: dbl – shows ♣, 2NT – two-suiter, other nat	Support rdbl		, – -8	/ II -		
OVER OPPONENTS' TAKEOUT DOUBLE		$-x \rightarrow trf$ to nex	t suit		IMPORTANT NOTES	
Rdbl = 10+ penlty oriented	()				3 rd hand opening may be weaker	
$1 \bullet - x - ?$ NAT, elsewhere transfers						
					PSYCHICS: sometimes	
	L				i o i citico, sometimes	

G	IF CIAL	. OF	L				
OPENIN	OPENING TICK IF ARTIFICIAL ARTIFICIAL ARTIN. NO. OF CARDS CARDS THRU THRU THRU		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1*	Х	0	4♥	11-14 BAL 15+ NAT 18+ ANY 11-17 4414	1♦: 0-6 any, 7-11 minor(s), 16+bal w/o 4M, 1M: 7+ 4+M, 1NT: 7-10, 2m: nat GF, 2♥: 7-9 5+♠- 4+♥, 2♠: inv to 3NT, 2NT: inv w/o 4M, 3m: nat inv, 3♠: trf to 3NT	1 -1 + 1M: 11-14 3-4M or 15-17 4M-5+ or 18-20 5+M, 1 - 1 + 1NT: 18-20 bal, 1 -1 + 2NT: 21-23 bal, 1 -1 + 2 +: art GF 2♥ double neg, 1 -1 + 2M 21-23 6+M, 1 -1 M-2 + 2 + art GF, 1 -1 M-2 +: relay 18+ 3+M, 1 -1 NT-2 + relay	Trf over any except 2♣ ovecrall
1 ♦		4	4♥	11-17 5+♦ or 4♦(441) 11-14 4♦-5♣	1M: 4+ 4+M, 1NT 7-10 w/o 4M, 2♣: nat GF, 2♦: 10+ 4+♦, 2♥: 5-9 5+♠-4+♥, 2♠: inv to 3NT, 2NT: inv w/o 4M, 3♣: nat inv, 3♦: mixed, 3M: SPL	1♦-1X-2♣ 5/4 in minors both way, 1♦-1♥-2♣ 15-17 6♦-3♥, 1♦- 1♣-2♥: 15-17 5+♦-4♥ or 6♦-3♣, 1♦-1♣-2m-2♥ trf to 2♣ or any GF, 1♦-1M-2oM/NT-3♣: pup to 3♦ any SO or strong with ♣	Trf over any except 2♣ ovecrall
1 •		5(4)	4♦	11-17 5+♥	1♠: 4+ 4+M, 1NT: 4-11, 2♠: GF, doesn't promise ♠, 2♦: GF nat, 2♠: inv with shortness 2NT: inv w/o shortness, 3♣/♦ 9-11 6+ inv to 3NT		Drury promises SUPP, trf over x and 1♠
1 🔺		5(4)	4♥	11-17 5+♠	As above, but 2NT: inv with shortness 3 v :inv w/ o shortness		As above
INT		2	3♠	15-17 bal, 6m and 5M is poss	2♠: Stayman, 2♦/♥/♠/3♠: trf, 2NT: inv to 3NT, 3♦: nat inv 3♥: 31(54) GF, 3♠: 13(54): 4♠/♦: 6+♥/♠	1NT-2♣-2♦-2♥ 0-7 4-4 in M, 1NT-2♣-2♦-2♠: 5♣-4♥ inv, 1NT- 2♣-2♥/♠-oM slam try, 1NT-2♣-2♦-3M: 5+oM 4+M, 1NT-2♦- 2♥-2♠ inv w/o 4♣, 1NT-2♠-2♥-2NT: inv with 4♠	Over dbl system on
2*		5	4♥	10-14 6+ ♣ or 5+ ♣ -4M	2♦: ask, 2M: nat NF, 2NT art PUP to 3♣, 3♣ nat inv, 3♦/♥/♠ nat inv	2♣-2♦-2NT: 6+♣ good hand, -3♣: 6+♣ bad hand, 2♣-2NT-3♣ - pass: PRE with ♣ supp, -3♦: ♦+♥, -3♥: ♥+♣, -3♠: ♣+♦	
2♦	Х	0		4-10 6(5)+♥/♠	2♥/♠: P/C or INV+ on own suit, 2NT: ask GF, 3♣: trf INV to 4M, 3♦: ♠+m GF, 3♥: P/C, 3♠: nat GF, 4♣: trf your suit, 4♦: bid 4M, 4M: SO	2♦-2♥-2♠-2NT: PUP to 3♣ SO on own suit or any ♥ GF, 2♦- 2NT-3♣: any strong	2♦-X-pass = diamonds 2♦-X-XX = own suit (pup 2♥)
2♥	Х	5		4-10 5+♥-4+other	2NT: relay, 3♣: P/C, 3♦: inv to 4♥	2♥-2NT-3♣/♦/♥: 5+♣/♦/♠	
2	Х	5		4-10 5+ ♠ 4+m	2NT: relay, 3♣: P/C, 3♦: inv to 4♠, 3♥: nat inv	2♥-2NT-3♣/♦: 5+♣/♦	
2NT		2	3♠	4-10 5+♣ 5+♦	3 ♣ / ♦ : to play		
3*		6		PRE, non-vul may be very weak	New color GF		
3♦		6		As above			
3♥		6		As above			
3♠		6		As above			
3NT	Х	0		¹ / ₂ : AKD 7+m w/o side stopper ³ / ₄ : to play			
4*							
4♦							
4♥							
4♠							
4NT							
5*						HIGH LEVEL BIDDING	
5♦						Blackwood 102 + Q (5 key card), Exclusion Blackwood (012 res	sponse)
5 ∀							
5♠							